<WA1/><AW1/>2022

Applicazioni Web I Web Applications I

Introduction to the course

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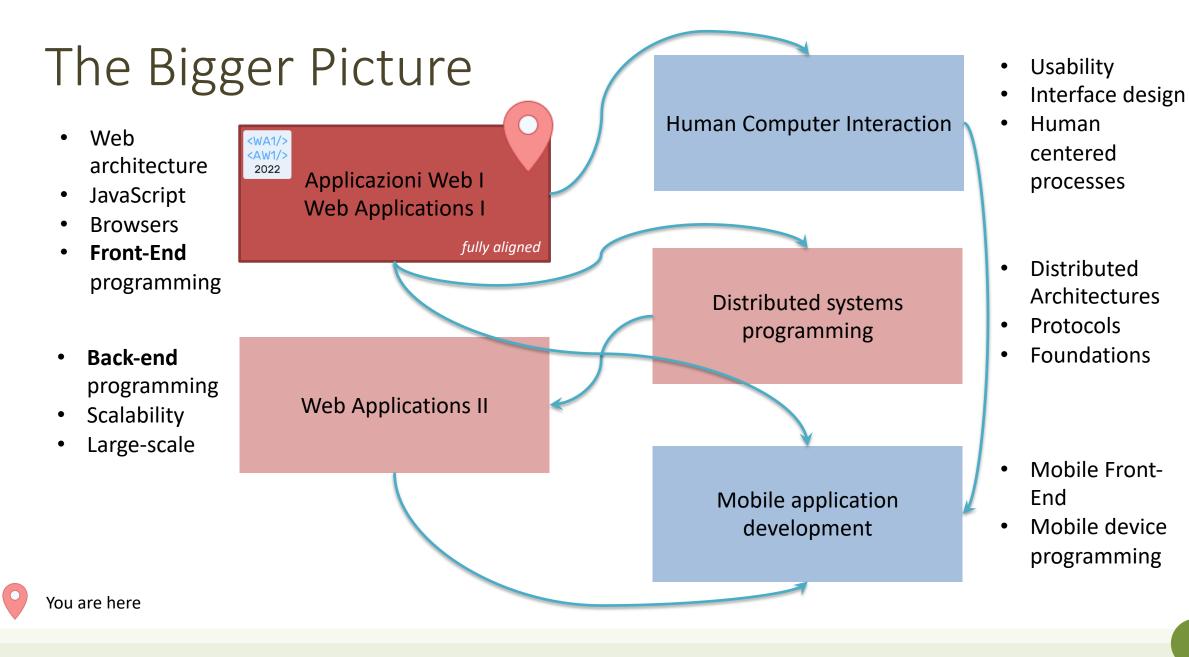






Goal

- Understanding web architectures
- Understanding and mastering web application design and development
- Gaining in-depth knowledge of the JavaScript language and ecosystem
- Becoming familiar with one of the most popular JavaScript frameworks (React)
- ...with special focus on the front-end



What We Will Learn

JS

JavaScript as a language

- ECMAScript ES6
- Language
 constructs
- In-depth semantics
- Functional, Asynchronous, Modular, ...

The browser ecosystem

- HTML, CSS, page structure
- DOM
- JavaScript in the browser
- Events, Properties, Handlers, APIs



Single Page Applications

- Server-side (bare minimum) with node
- API development
- Backend storage
- Sessions and Authentication

nede

React framework

- Components, Properties, State
- JSX
- Hooks
- Router



Weeks and Calendar... At a Glance!

- 1. Intro to JS: basics, objects, functions
- 2. Intro to JS: async programming, callbacks, DB interaction + Intro to Web
- 3. HTML, CSS, Bootstrap
- 4. JS: classes, modules, this + JS in the browser
- 5. Intro to React
- 6. React: props and state
- 7. React: context, life cycle, forms
- 8. React router
- 9. Server-side with Express
- 10. Fetch and client-server interaction (in React)
- 11. Authentication

Course Organization

- Classes
 - 3 h/week
 - Lectures + Exercises (mixed)
- Laboratories (8I or 9I)
 - 1.5 h/week
 - 3 Lab groups (split to be discussed)
 - 3 Labs + 2 BigLabs, starting 2nd week
- Exception: first week
 - Class instead of Lab

	МО	TU	WE	TH	FR
08:30		27		81	
10:00		27		81	
11:30				91	
13:00					
14:30					
16:00					
17:30					

Classes

- In person, in rooms with power outlets at the desks
 - bring your own computer, if possible, to follow the examples/exercises
- Video-recorded and made available soon after each class
 not streamed live
- A few times during the course, we will give you some materials to read/watch before a lecture
 - relatively short and published in advance

Laboratories

- Starting March 10, 2022
- In rooms with power outlets at the desks
- Text online, some days in advance
- Exercises to be done during Lab hours
- Solution will be posted on GitHub
 - around 1 week after the end of each lab

Laboratories

- In (fixed) group
 - 3-4 people
 - you decide the team
 - fill this out with your group composition (deadline March 6, 2022): https://docs.google.com/forms/d/1kNxHL8rJGjfSx2zpAkfxkHWHZIGhChCd6ggNt1RERdc
- 3 Labs, each long 1.5 hours
- 2 BigLabs, each long 6 hours
 - if <u>submitted</u>, each BigLab gives up to +1 point to the exam
 - evaluated as a group
 - detailed instructions will follow

Learning Material

- Course website <u>http://media.polito.it/aw1</u>
 - Slides (in English)
 - Full schedule
 - Links and supplementary material
- Video lectures (screencasts)
 - YouTube https://www.youtube.com/playlist?list=PLuZyhAOPm9pNj46XkNvtHLgQNCutui0ti
 - Portale della Didattica
- GitHub https://github.com/polito-WA1-AW1-2022
 - Examples, exercises, labs, exams, ...

e-Lite		Search
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01TXYOV - WEB APPLICATIONS I		
mast Updated: 26 February 2020		
Page 1 of 4	ARTICLE INDEX	
Official website of the course "Web Applications I" (code 01T Engineering.	01TXYOV - Web Applications I	
Short link: http://bit.ly/polito-wa1	Schedule	
		Resources
LATEST NEWS 2020-02-26: Welcome to the first edition of the course! Ha	Exam	
	All Pages	
BASIC INFORMATION		
Ttle:	Web Applications I	
Credits:	6 CFU	
Year:	1st year Computer Engineering	
Semestre:	2nd semester (March-June)	
Language:	English	
Main teacher:	Fulvio Corno	
	Alberto Monge Roffarello	
Other teachers:	Luigi De Russis	







- We will use Slack for all communications
 - among students, with teachers, etc.
 - new to Slack? -> <u>https://slack.com/resources/using-slack/how-to-use-slack</u>
- Join with your @studenti.polito.it email at https://join.slack.com/t/aw1-2022/signup
- Announcements and official information in **#general**
- Feel free to contact the teachers for feedback and questions in **#discussion**
 - questions of general interest must be posted there, so that everybody can see the answer

About the Exam

- 1. Project development
 - Individual
 - up to 24 points (minimum: 12)
 - 20 days of time
- 2. Oral discussion (on the project)
 - individual and mandatory
 - up to 6 points
- 3. BigLabs evaluation
 - *optional* (i.e., if submitted as a group)
 - up to 2 points -> the only way to get 30L

Full exam rules in the course website (under "Exams")

Project Development

What

- Develop a web application using
 - React + JavaScript
 - Node + Express
 - SQLite
- According to a functional specification
 - published 20 days before <u>each</u> official exam date

How

- Individually (i.e., not in group)
- Using GitHub Classroom
 commit + push your project
- Teacher's Evaluation
 - running the application on a clean recent Linux distro (with node)
 - examining the code

Oral Discussion

Goals

- To ensure that each student developed the web application by themselves
- To evaluate how much the student can explain the exact behaviour of the code

Evaluation Criteria

- Theoretical and practical knowledge of the project design
- Theoretical and practical knowledge of the project code base
- Readiness and clarity in the replies

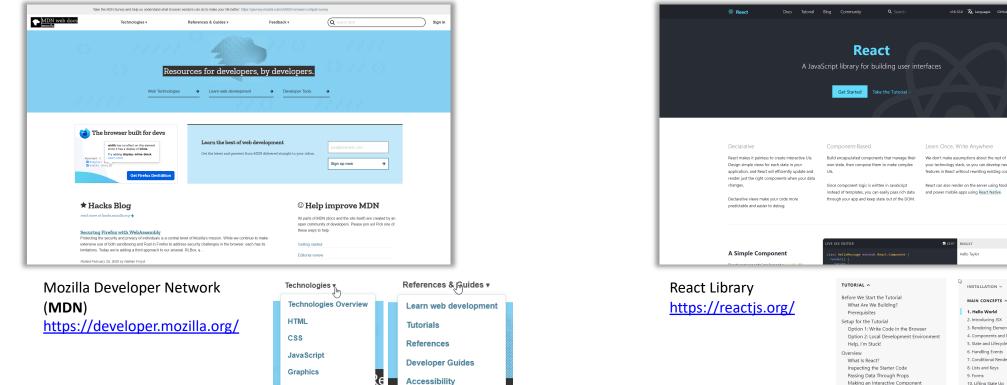
Resources (fundamentals)

HTTP

MathML

APIs / DOM

Browser Extensions



Game development

Learn web devel

...more docs

your technology stack, so you can develop new features in React without rewriting existing code React can also render on the server using Node and power mobile apps using React Native. ESULT Hello Taylor INSTALLATION V MAIN CONCEPTS A 1. Hello World 2. Introducing JSX 3. Rendering Elements 4. Components and Props 5. State and Lifecycle 6. Handling Events 7. Conditional Rendering 8. Lists and Keys 9. Forms Making an Interactive Component 10. Lifting State Up 11. Composition vs Inheritance Completing the Game 12. Thinking In React Why Immutability Is Important ADVANCED GUIDES V Function Components API REFERENCE V Declaring a Winner HOOKS ~ Storing a History of Moves TESTING Lifting State Up, Again Showing the Past Moves CONCURRENT MODE (EXPERIMENTAL) Implementing Time Travel CONTRIBUTING ~

FAQ

Developer Tools

Lifting State Up

Taking Turns

Adding Time Travel

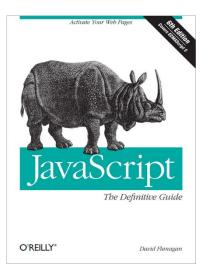
Picking a Key

Wrapping Up

v16.12.0 🕱 Languages GitHub

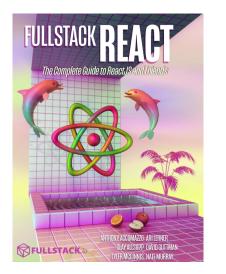
Learn Once, Write Anywhere

Resources (books)



JavaScript: The Definitive Guide, 6th Edition By David Flanagan ISBN 978-0596805524 *Release Date: May 2011* (not very updated...) OREILLY

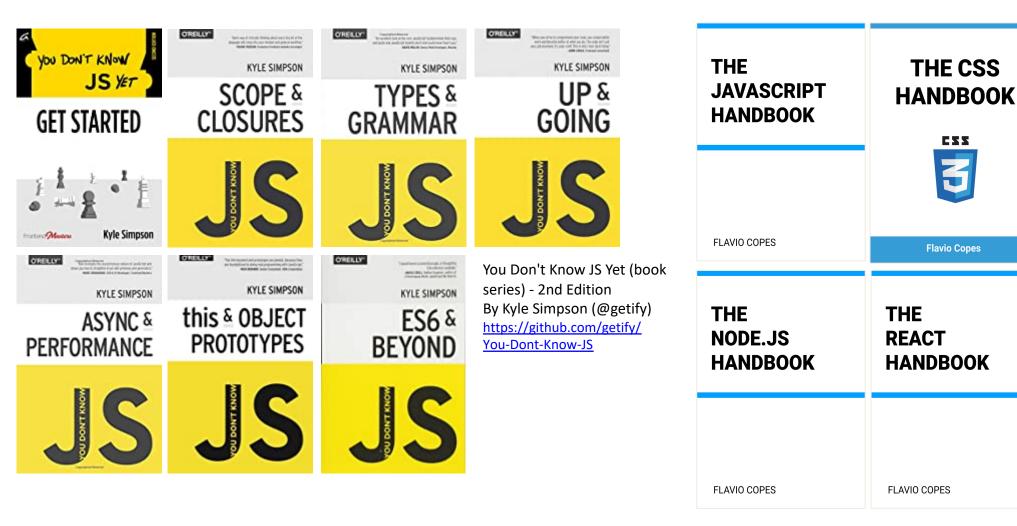
JavaScript: The Definitive Guide, 7th Edition By David Flanagan ISBN 978-1491952023 *Release Date: July 2020*



Fullstack React By Anthony Accomazzo, Nate Murray, Ari Lerner, Clay Allsopp, David Guttman, and Tyler McGinnis https://www.newline.co/fullstack-react Release: r40 (January 2020)

... and many others

Resources (on-line books)



THE

HTML

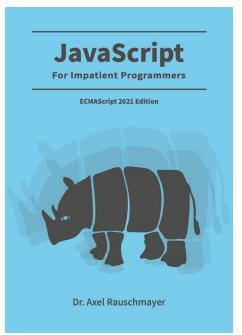
HANDBOOK

Flavio Copes Handbooks

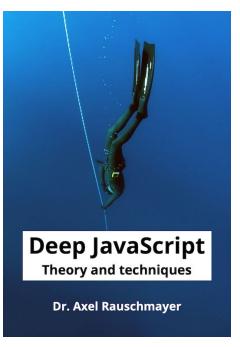
https://flaviocopes.com/

Resources (on-line books)

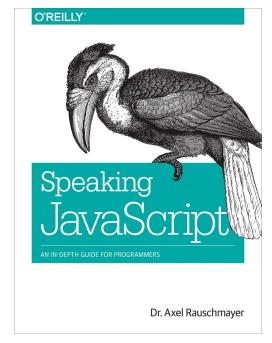
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https://exploringjs.com/impatient-js/index.html

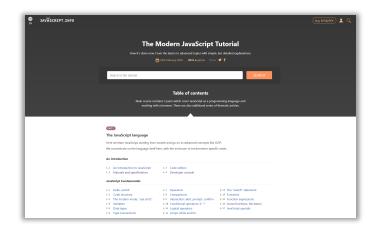


https://exploringjs.com/deep-js/index.html



http://speakingjs.com/

More resources...



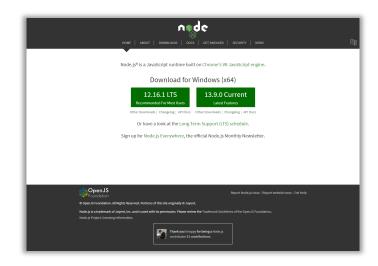
The Modern JavaScript Tutorial https://javascript.info/

▶ 😈 DOM DOM Events ► 😈 HTML ▶ 🎯 нттр 🕨 🎿 JavaScript ► 🗃 Markdown 🔍 Nodejs ▶ 🚺 npm 6.4.0 React ▶ 💩 Redux 🕨 📝 SQLite ♥ DISABLED (370) ▶ Ø Angular ▶ 🔯 Angularijs Ansible 🕖 Apache HTTP Serve 🕨 😻 Apache Pig (a) Async Babel 😫 Backbone.js 闭 Bash 🖌 Bluebird

DevDocs: API Documentation Browser https://devdocs.io/ •••

... and many others





Node.js runtime Version 16.14 LTS https://nodejs.org/en/

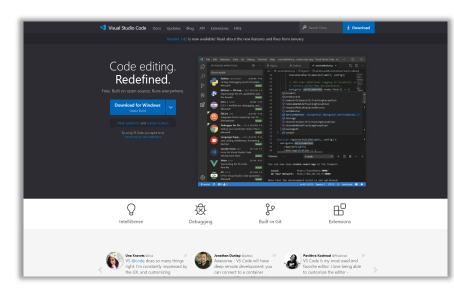
Install on Linux using the instructions on <u>https://github.com/nodesource/distributions</u> © NODESOURCE





React Developer Tools Extension for <u>Chrome</u> and <u>Firefox</u>

Programming Environment



Visual Studio Code https://code.visualstudio.com/ These slides are distributed under a Creative Commons license "Attribution-NonCommercial-ShareAlike 4.0 International (CC BY-NC-SA 4.0)"

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